	COMMUNITY ENTERPRISE EDITION EDITION											
		Non-Production Licenses				Production Licenses						
		Demo License	Evaluation License	Non-Production Limited License	Non-Production Full License	Startup License	Production Per Server License	Hot-Standby Per Server License	Production Per Client License	Production Per Core-Hour License	Hot-Standby Per Core-Hour License	Lightstreamer Production Per Client-Hour License
Licensing												
License model	FREE for one server and unlimited clients	FREE for unlimited servers, clients, and features Limited to 20 concurrent clients	FREE for unlimited servers, clients, and features	FREE for unlimited servers and clients Server restarts every 210 minutes	Pay per number of servers irrespective of concurrent clients	Unlimited servers, clients, and features	Pay per number of servers irrespective of concurrent clien		Pay per number of concurrent clients irrespective of servers	Pay per number of nours CPU cores have been		Pay per number of hours clients have been commected to the servers
License duration	Perpetual	Perpetual	60 days	Perpetual or Annual	Perpetual or Annual	Annual	Perpetual or Annual		Monthly			
License details	For production	For evaluation, development, and testing	For evaluation	Available only if a Production License is purchased	For evaluation, development, and testing	Only for selected startup companies	A Hot-Standby server can serve requests only when an active server stops serving requests			A Hot-Standby server can serve requests only when an active server stops serving requests		
Payment	None	None	None	None	Upfront by bank transfer		Upfront by bank transfer			At the e	At the end of every month by bank transfer	
Base price for included features	Free	Free	Free	Free	Contact sales	\$99.00 per month			Conta	ct sales		
License validation	None	None	Cloud License Manager	Cloud License Manager Optionally, license file bound to the MAC address	Cloud License Manager Optionally, license file bound to the MAC address	Cloud License Manager	Cloud License Manager Optionally, license file bound to the MAC address			Cloud License Manager		
Can be used in production?	Yes			No					Yes			
Max server instances	1	Unlimited	Unlimited	Unlimited	Purchased number	Unlimited	Limited		Unlimited		Unlimited	
Max concurrent clients Warranties and Indemnification	Unlimited N/A	20 N/A	Unlimited N/A	Unlimited N/A	Unlimited	Unlimited	Unlimited Limited		Limited	Unlimited		
Warranties and Indemnification Source code escrow	N/A N/A	N/A N/A	N/A N/A	N/A N/A	Optional	N/A	Opti			Name of the last o		
Features	N/A	N/A	NIA	N/A	Ориопаі	N/A			Орі	ionai		
Highly Scalable Architecture	✓	1	✓	✓	1	1				1		
WebSockets, HTTP-Comet, and StreamSense	✓	✓	· ·	1	1	√	V			✓		
Push Notifications (APNs, FCM) Pub/Sub and Bidirectional Guaranteed Messaging	N/A	V .	/	Optional	Optional	V	Optional					
Smart Throttling	<i>y</i>	, , , , , , , , , , , , , , , , , , ,	1	7	1	1	V					
Frequency Control	· /	· /	1	· /	1	<i>√</i>	·			/		
Bandwidth Control	N/A	✓	√	Optional	Optional	✓	Option			onal		
Data Conflation and Pre-Filtering Delta Delivery and TCP-Level Optimization	1	-/	- /	1	1	1	√ ,					
Command Push, Selectors, and Customizers	V	1	1	1	1	1	, , , , , , , , , , , , , , , , , , ,					
Advanced Authentication and Authorization	✓	✓	✓	✓	1	✓	· /					
Max Message Rate (Upstream)	Unlimited	Unlimited	Unlimited	Unlimited	Unlimited	Unlimited	Unlimited					
Max Message Rate (Downstream)	1 message/sec for each subscription done by each client	Unlimited	Unlimited	1, 3, or unlimited me subscription do	essages/sec for each ne by each client	Unlimited	1, 3, or unlimited messages/sec for each subscription done by each client					
Monitoring Dashboard	. 1	✓	✓	✓	✓	✓				✓		
Detailed Customizable Logging JMX Management API	V N/A	1	1	Ontional	√ Ontional	1	√ Ontional					
TLS Support	N/A	, ,	1	Optional	Optional	<i>J</i>	Optional					
Clustering	N/A	1	1	√ /	√ √	1	✓ Visional					
ULTIMATE (Enable all present and future optional features, server-side APIs, and client-side APIs)	N/A	1	✓	Optional	Optional	1	Optional					
Server-Side Adapter APIs												
Java (In-Process and Remote)	_	1	1	1	1	1				1		
.NET Standard	· /	· /	1	1	1	√ ·				1		
Node.js	✓	1	1	✓	1	1				1		
Python	✓	1	1	✓	1	✓				1		
Generic Adapters (ARI Protocol)	✓	1	✓	✓	✓	✓				1		
Client-Side APIs												
JavaScript: Web, Node js JVM: Android, Java SE Apple: IOS, macOS, trOS, watchOS, and visionOS Microsoft. NET Standard Python Flutter Generic Clients (TLCP Protocol)	One Client API of your choice	All Client APIs included	All Client APIs included	Choose one or more Client APIs		All Client APIs included	Choose one or more Client APIs					
Maintenance and Support												
Software Upgrades	✓	1	1	Included in annual licenses. Included in annual m&s plan for perpetual licenses		✓	Included in annual licenses. Included in annual mås plan for perpetual licenses		✓			
Technical Support Service	Online forum	Online forum	8x5 support	Choose between 8: Included in annual and	x5 and 24x7 support pay-as-you-go licenses n&s plan for perpetual	8x5 support	Choose between 8x5 and 24x7 support. Included in annual licenses. Included in annual m&s plan for perpetual licenses			Choose between 8x5 and 24x7 support		